

Introduction

I have a burning passion for animation in its many forms and I've spent years gathering the skills that would help me become part of this amazing world. I am always eager to learn more, polish my skills and create works of art alongside a passionate team.

Skills

Technical skills	Personal skills
<ul style="list-style-type: none">• Animation -Classical /Digital 2D and 3D• Flash – Animating /Rigging /As Coding• Toon boom – Animating /Rigging• Maya/3ds max– Animating /Modelling• Proficient With Adobe Suite	<ul style="list-style-type: none">• Excellent Work ethic• Proven Team Player• Complex problem solving skills• Superb eye for details• Eager to learn and self motivated

Work History

October 2018 – April 2019

Storytoys/Touchpress 3D Modeling / Technical artist **Manager :** Fiona Curran

December 2017– August 2018

Igloo Films Junior Animator /Character and Props Rigger **Manager:** Richard Kelly

March 2017

Studio9 2D Character Designer / Animator / Rigger **Manager :** John O'connell

October 2016 – November 2016

Salty Dog Pictures Character and Prop Rigger/ Scene prep artist **Manager :** Andrew Moore

May 2016

Nebula Interactive 2D/3D Artist **Manager :** Nicola Disley

March 2016 – April 2016

Glue VFX 3D Animator **Manager :** Ray Mongey

Education

2016 Dundalk Institute of Technology Certificate in 2D & 3D Digital Animation Production (NFQ Level 7)
2D Design Tools; 3D Character and Environmental Design; 3D Modelling Techniques; 3D Animation; Work Placement.

2015 Ballyfermot College of Further Education Higher National Diploma In Classical And Computer Animation (NFQ Level 6)
Classical Animation and 3D Animation; Production practice; Layout Studies; Life Drawing; Script writing and visual communication.

2013 Ballyfermot College of Further Education Animation Drawing Studies (QQI Level 5 Certificate in Art)
Animation and Layout Studies; Life Drawing; Drawing and Painting; Sculpture; Art and Animation History; Communications; Drama

2012 CFA de la Communication Visuelle et du Multimédia Multi Media/Web design (Higher National Diploma)
HTML, JavaScript, PHP, MySQL and Actionscript programming; Project management; Multimedia web production.

2010 Ecole de Dessin Technique et Artistique Sornas Brevet de Technicien (BTEC National Diploma)
Figure Studies; Still Life Drawing; illustration; Anatomy; Typography; Design Studio, Computer Assisted Publication.

Extra Training /Curriculum

Animation skillnet:

- **Gesture Drawing for Animation**
- **Toon Boom Rigging/animating**
- **Texturing and Look Development for Production**
- **Directing Animation productions**
- **Animation Business Fundamentals**
- **Creating High Quality Texturing for Games**

Toon Boom Trainer:

Certificate of completion of Toon Boom Trainer program

And many more