

Show reel: https://youtu.be/SmQbR3pyr7Y Online portfolio: www.eoghan.fr

Introduction

I have a burning passion for animation in its many forms and I've spent years gathering the skills that would help me become part of this amazing world. I am always eager to learn more, polish my skills and create works of art alongside a passionate team.

Skills

Technical skills	Personal skills
 Animation -Classical /Digital 2D and 3D Toon boom — Animating /Rigging Fash — Animating /Rigging /As Coding Maya/3ds max— Animating /Modelling And many more 	 Excellent Work ethic Proven Team Player Complex problem solving skills Superb eye for details Eager to learn and self motivated

Work History

June 2023 - August 2024

Kavaleer 2D Character animator **Animation Director :** Tom Gray

September 2022 – April 2023

Blue Zoo Lead 2D FX artist Director: Dominic Minns

Febuary 2022 - August 2022

Jam Media 2D SFX Artist Lead : Kerry McCormick

November 2021 - Febuary 2022

Kavaleer 2D Animation generalist /FX and Prop Designer/Rigger **Leads :** Graham Corcoran, Jenny O'Brien

September 2019 – November 2021

Boulder Media 2D FX Animator Leads: Stephen Whittingham, Beirdre Behan,

Anna Golovko and Marek Winnicki

October 2018 – April 2019

Storytoys/Touchpress 3D Modeling / Technical artist **Lead** : Fiona Curran

December 2017 – August 2018

Igloo Films Junior Animator / Character and Props Rigger Lead : Richard Kelly

Education

2016 Dundalk Institute of Technology Certificate in 2D & 3D Digital Animation Production (NFQ Level 7)

2D Design Tools; 3D Character and Environmental Design; 3D Modelling Techniques; 3D Animation; Work Placement.

2015 Ballyfermot College of Further Education Higher National Diploma In Classical And Computer Animation (NFQ Level 6)

Classical Animation and 3D Animation; Production practice; Layout Studies; Life Drawing; Script writing and visual communication.

2013 Ballyfermot College of Further Education Animation Drawing Studies (QQI Level 5 Certificate in Art)
Animation and Layout Studies; Life Drawing; Drawing and Painting; Sculpture; Art and Animation History; Communications; Drama

2012 CFA de la Communication Visuelle et du Multimédia Multi Media/Web design (Higher National Diploma) HTML, JavaScript, PHP, MySQL and Actionscript programming; Project management; Multimedia web production.

Extra Training / Curriculum

Animation skillnet:

Gesture Drawing for Animation Directing Animation productions
Toon Boom Rigging/animating Animation Business Fundamentals

Texturing and Look Development for Production Creating High Quality Texturing for Games

Toon Boom Trainer:

Certificate of completion of Toon Boom Trainer program

And many more